20 PIN PLUG LAYOUT AS SEEN FROM HARNESS SIDE All Multi Colored Wires are always stated as : Main Color / Stripe Color



20 PIN PLUG LAYOUT AS SEEN FROM HARNESS SIDE All Multi Coloured Wires are always stated as : Main Colour / Stripe Colour



20 PIN PLUG LAYOUT AS SEEN FROM HARNESS SIDE All Multi Coloured Wires are always stated as : Main Colour / Stripe Colour



7

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## 36-1 or 60-2 V8, 2X or 3X ecu's

#### 36-1 or 60-2 v8 ecu's 8 cylinder

cylinders must be set to 4 cylinder ignition divide 2 Setting the ecu to wasted spark there will be 4 ignition outputs active White\Black is no 4. There is no GPO

#### 36-1 or 60-2 2X ecu's 4 cylinder

Cylinders must be set to 2 cylinder ignition divide 1 The ecu must be set to single coil with dissy. This will make 2 ignition outputs active. Pin 20 to cylinder 1 and 4 Pin 19 to cylinder 2 and 3

#### 36-1 or 60-2 3X ecu's 6 cylinder

Cylinders must be set to 2 cylinder ignition divide1 The ecu must be set to single coil with dissy.This will make 3 ignition outputs active. The idle stabiliser wire Blue is used as a 3rd injector output. Pin 20 to cyl 1 and 6 Pin 19 to cyl 2 and 5 Pin 18 to cyl 3 and 4

#### 36-1 or 60-2 2X ecu's 4 cylinder

Cylinders must be set to 2 cylinder ignition divide 1 The ecu must be set to single coil with dissy. This will make 2 ignition outputs active. Pin 20 to cylinder 1 and 4 Pin 19 to cylinder 2 and 3

Ign 1 will fire cylinder 2 and 3 Ign 2 will fire cylinder 1 and 4

7

20 PIN PLUG LAYOUT AS SEEN FROM HARNESS SIDE All Multi Colored Wires are always stated as : Main Color / Stripe Color



## DICKTATOR GEARBOX V2

20 PIN PLUG LAYOUT AS SEEN FROM HARNESS SIDE All Multi Colored Wires are always stated as : Main Color / Stripe Color



**GEARBOX V2** 



Shift Sol 44 of 12 PinShift Sol 22 of 12 pin

#

**GEARBOX V2** 

## **DICKTATOR IGNITION MODULE'S**



- 7 COIL NEGATIVE
- 6 ENGINE GROUND ONLY
- 5 -SUPPLY FOR VW DISSY
- 4 +12V IGNITION
- 3 +SUPPLY TO VW DISSY
- 2 INPUT SIGNAL FROM ECU Yellow/Black
- 1 TO REV COUNTER

### TRIPLE MODULE



- 7 INPUT SIGNAL 2 FROM ECU Yellow/Green
- 6 COIL -VE 2
- 5 COIL -VE 3
- 4 ENGINE GROUND ONLY
- 3 INPUT SIGNAL 3 FROM ECU Yellow/Red
- 2 COIL -VE 1
- 1 INPUT SIGNAL 1 FROM ECU Yellow/Black



- 7 INPUT SIGNAL 2 FROM ECU Yellow/Green
- 6 COIL -VE 2
- 5 NOT USED
- 4 ENGINE GROUND ONLY
- 3 NOT USED
- 2 COIL -VE 1
- 1 INPUT SIGNAL 1 FROM ECU Yellow/Black

### QUAD MODULE



- 7 INPUT SIGNAL 2 FROM ECU Yellow/Green
- 6 COIL -VE 2
- 5 COIL -VE 3
- 4 ENGINE GROUND ONLY
- 3 COIL -VE 4
- 2 COIL -VE 1
- 1 INPUT SIGNAL 1 FROM ECU Yellow/Black

DICKTATOR MODULE'S MUST BE SET TO CONSTANT CHARGE TIME. FAILURE TO DO THIS WILL RESULT IN DAMAGE TO THE MODULE AND COIL.

# DICKTATOR INJECTOR TESTER

The injector harness comes with 4 loose EV1 style connectors. Grind the outer of this will allow you to test most types of injectors with one connector.

The fuel pump is connected to the Red/Yellow and the black wires.

The toggle switch above the plug switches the fuel pump on and off.

Pushing the 2ms button up will test 2ms for 30 seconds. Pushing the 5ms button up will test 5ms for 30 seconds. Pushing the variable button up will test for a adjustable no of ms for 30 seconds. Pushing the 100%button up will test 100%for 30 seconds double this gives cc/min.

Pushing the variable button up while you are busy testing will cancel the current option.

Some of the newer injectors don't like being tested at 100%. Use the variable function set to 85ms. Big injectors are normally tested one at a time.

### **DICKTATOR MAG ADAPTER**

MAGNETIC - VE

MAGNETIC + VE



SINGLE MAG ADAPTER

GROUND FROM ECU BLACK

TRIGGER OUT TO ECU GREEN



STD 4 Cylinder

INJECTORS

INJECTORS



Cylinders 1 2 and 3 are shown 4 5 and 6 will be a copy of this



BMW 6 Cyl Coil On Plug



BMW 6 Cyl Coil On Plug



and the 8 pin plg

HONDA Magnetic Dissy

## BMW 540 V8

Firing Order 1 5 4 8 6 3 7 2



		ECU Setip	
	Cylinders must I	be set to 4 cyl ign divide to 2	2
	V	Vasted Spark	
Cylinders ar	e paired 1 and 6	Yellow\Black	Ignition 1
Cylinders a	re paired 3 and 5	Yellow\Green	Ignition 2
Cylinders a	re paired 4 and 7	Yellow\Red	Ignition 3
Cylinders a	re paired 12 and8	White\Black	Ignition 4







Cam pickups with round corner's are wired opposite to square plug

NISSAN CA18 SR20



NISSAN RB Engines



**OPEL Single Coil** 











TOYOTA 1J and 2J non vvt





**TOYOTA 36-2** 

On engines with 3 coils you will use 1 module. On engines with 6 coils you will use 2 modules.





**TOYOTA 36-2 3X** 

Only one module is shown you will need 2





If the harness has a shilded input cable the Green wire is now Blue

TOYOTA 7M with Dissy





ENGINE MUST BE FITTED WITH THE SUPPLIED 36-1 TOOTH WHEEL

Tps must only be connected if you are using a gbox ecu

TOYOTA 36-1 LEXUS V8

### Old 36-1 wheel



Trigger input rising Trigger angle +-55 Yellow\Black to top coil



Trigger input default/falling Trigger angle +-60 Yellow\Black toleft side coil



### TOYOTA 36-1 LEXUS V8

## LEXUS VVTI ENGINES





ENGINE MUST BE FITTED WITH THE SUPPLIED 36-1 TOOTH WHEEL

Tps must only be connected if you are using a gbox ecu

TOYOTA 36-1 LEXUS V8

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Cylinders must be set to 2 cylinder ignition divide 1 The ecu must be set to single coil with dissy. This will make 2 ignition outputs active. Pin 20 to cylinder 1 and 4 pin 19 to cylinder 2 and 3

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Ign 1 will fire cylinder 2 and 3 Ign 2 will fire cylinder 1 and 4



VW MP9





COIL CONNECTION 15 AND 4A WILL NORMALLY BE JOINED TOGETHER IN THE FACTORY HARNESS

**VW 20 V ENGINE** 

### THERE ARE 3 DIFFERENT TYPES OF 20 VALVE COIL SETUPS

### ABOVE IS ENGINE WITH 3 PIN COIL ON PLUG UNITS

ON 4 PIN COIL ON PLUG ENGINES THE COIL HAS A BUILT IN MODULE



The plug is also marked 1 to 4

### VW BEETLE COIL PACK



- 1 ORANGE RED
- 2 LIGHT BLUE
- 3 GREEN BLACK
- 4 ORANGE BLACK

A AND D INPUT 12 V SUPPLY B AND C INPUT ENGINE GROUND

COLOURS MAY BE WRONG TAKEN FROM SUSPECT PLUG

## DICKTATOR 3 WIRE IDLE STABILIZER



Connect Red\Yellow normally to the center connection.

Start engine

Connect on wire then the other to ground temporarily

The wire that makes the idle go up is connected to Blue idle control wire. The other wire is connected to ground through a 100 ohm 5 watt resistor

### Low Impedance Injectors



Low Impedance	2 to 3 onm's

High Impedance 10 to 16 ohm's

# This inverts signal and supply's 12 to the solenoid



When the White/Black switches to ground, The Orange/Blue supplies +12v for

Using a relay to switch Posative or negative



Using 30 and 87a will invert signal

Using 30 and 87 will not invert signal

**V TEC DRIVER** 

### Dicktator Rev Counter Booster/Adapter



TACHO SIGNAL FROM ECU

COUNTER

TO REV

AS SEEN FROM ABOVE

TERMINAL 85 AND 86 MAY BE REVERSED ON SOME RELAYS USE THE MARKING ON THE COVER

## **DICKTATOR ENGINE MANAGEMENT**

Laptops with a serial port (9 pin connector) will use a std straight 9 pin male to 9 pin female cable

Or if you want to make one up

9 Pin male

9 Pin female

Pin 2	connects to	Pin 2
Pin 3	connects to	Pin 3
Pin 5	connects to	Pin 5

Later model laptops that do not have serial (9 pin connector) will have to use a USB to Serial adapter available from most computer shops

The adapter will come with software that will have to be installed first This creates a virtual Serial port.

You can use Windows hyper terminal to test your cable and computer. Go to Programs ,Accessories , Communications , Hyper terminal Make a new connection called Cable test ? Click ok Select your com port click ok Set settings to 9600 8 None 1 None Click ok Connect pins 2 and 3 on your serial cable. If the cable is good anything you type on the keyboard will appear on the screen. If nothing happens the com port number is wrong or other setting on the computer are incorrect.



A – Engine Ground B – ECU Ground C – Trigger D - +12V

## LAUNCH CONTROL

Launch control is enabled by selecting launch control on main setup in pot \aux input

Launch limits are set on output page

Launch rpm	50% of main rev limit to 20 000 rpm
Timing retard	0 to 45 degrees
Fuel enrichment	0 to 30 percent

Arm switch must be connected to pot plug



Two switches can be used in series to have a clutch switch and a dash or steering arm switch



Switches must be normally open close to activate

Launch control operation can be verified on data page

Version 16 launch control will only be active on or after the 5th rpm load site. 750 rpm spacing will be 2500 rpm